

## **Workshop: *Urban/Sound/Interfaces***

### **Call for workshop participation during the SoundActs conference (Friday 24 September, 10.45 am - 16.00 pm)**

Digital sound technologies have brought on new ways of relating to the world. Portable recorders and players, iPhones, iPods and other gadgets engage us in new kinds of relations with our environments. Affording different modes of listening these technologies enable new ways of representing and interpreting urban space. Indeed it could be said that urban life worlds as experienced through such everyday technologies may be managed through simple operations of record, copy-paste, share, delete and process.

The workshop *Urban/Sound/Interfaces* sets out to explore ways in which sound in its immediate and mediated forms may act as interface to urban space. Looking at the role of technologies and strategies employed in practises of registration and representation the following questions will be pursued: How might sound come to act as a tool for interpreting and representing cities? And how does the technological tool: the recorder, the mobile phone or the paper and pen shape our awareness about sonic environments? Furthermore: what perspectives for artistic, architectural or designing practices arise from such diverse interventions?

The workshop will take place 24 September during *SoundActs*-conference and will consist of a brief city walk, where participants are asked to record characteristic features of the sonic environment using different technological interfaces: iPhones with RjDj-scenes, portable sound recorders, iPods, cameras etc. Collected data will be uploaded to a digital interface to be presented for conference participants and there will be time to share thoughts and experiences after the city walk. Participants carrying iPhones, iPods, digital sound recorders and cameras are encouraged to bring them to the workshop.

During the workshop participants will be asked to consider:

- The organisation of urban sonic environment
- The mediation performed by the recording tool acting as an interface between the researcher and the sonic environment
- Strategies for interpreting and representing sonic environments in order to provide interfaces for further interventions

Timeline for the workshop will be as follows:

10.45. Welcome. Introduction to the field and a presentation of the assignment

11.45. Lunch

12.15. Field work in Aarhus

13.45 Group reflections on experiences from the field work.

14.15-16.00. Group presentations and joint discussion.

The workshop is intended to be the starting point of a special issue journal publication investigating sound interfaces between the body and the city. Participants are invited to contribute to this publication e.g. by discussing experiences accentuated during the workshop or by presenting similar projects, methodological considerations or theoretical investigations.

The workshop is open for participants from all backgrounds. However, due to limited time and access to technologies, we can only accommodate a limited number of participants. To participate, please contact Jacob Kreutzfeldt ([jacobk@hum.ku.dk](mailto:jacobk@hum.ku.dk)) or sign up during the seminar. Questions may be directed to the workshop organizers:

- Jacob Kreutzfeldt, University of Copenhagen ([jacobk@hum.ku.dk](mailto:jacobk@hum.ku.dk))
- Nina Gram, Aarhus University ([aestng@hum.au.dk](mailto:aestng@hum.au.dk))
- Morten Breinbjerg, Aarhus University ([musmb@hum.au.dk](mailto:musmb@hum.au.dk))